

SteelSeries Cup Rules

Match Settings

- **Server:** EU WEST
- **Map:** Summoner's Rift
- **Size:** 5v5
- **Game type:** Tournament Draft
- **Seed:** Random

Registration for the tournament

- To register for the tournament the captain of each team must register on [BinaryBeast](#) and set the display name with the name of the team, when this is done you can enter into the A series Cup or B Series Cup (according to the criteria explained in the next section) using the following links:
 - **A Series:** <http://binarybeast.com/xLoL1308092/join>
 - **B Series:** <http://binarybeast.com/xLoL1308147/join>

In case can't enter in the Cup selected, click on the button **Skip – Configure this Later**.

Finally in [this topic](#) you need to communicate the following information:

- Team name:
- Team Leader's Summoner Name – Ranked League:
- Summoner Name Member 1- Ranked League:
- Summoner Name Member 2 - Ranked League:
- Summoner Name Member 3 - Ranked League:
- Summoner Name Member 4 - Ranked League:
- Summoner Name Member 5 - Ranked League: *(optional)*
- Summoner Name Member 6 - Ranked League: *(optional)*
- Summoner Name Member 7 - Ranked League: *(optional)*
- Summoner Name Member 8 - Ranked League: *(optional)*
- The captain of each team will receive from a staff member a private message on the forum Lolitalia confirming entry to the tournament your team.
- All teams confirmed by management will be reported to [this topic](#).
- You can request changes to your **team exclusively before the end of the sign-up period** by creating a special topic in [this forum](#).
- The maximum number of teams that can register is 128 for each Series.
- **Registration for the tournament is open from 1st September 2013 until 15th September 2013 at 23:59 CEST.**

Access to Series

- For the assignation to their own series, will be taken into account in the ranked division in Solo/Duo Queue of all players belonging to the squad.
- **A Series:** for teams that have at least one member with rating in Solo/Duo Queue from Platinum Division V and above.
- **B Series:** for teams whose members have a tier in Solo/Duo Queue Gold Division I and below.
- **A team assigned to the series B may require to be moved in A Series, vice versa is not possible.**

Teams

- All teams must consist of a minimum of 5 players up to a maximum of 9 players.
- A player can be part of only one team.
- The captain of each team is required to check occasionally private message on the boards of Lolitalia in order to receive any communication from the Staff of the tournament.
- Once started the tournament, you cannot make any changes to the team, you cannot add any player, nor will it be possible to make any substitutions.
- For the duration of the tournament all players registered are not required to change their Summoner Name.
- If a player is banned in the game, he/she cannot be replaced in the tournament once started with a player that don't belong on the team signed-up during sign-up period.

Matches

- **Staff will decide for each round a date and time for play every game**, but it is possible to anticipate the game, within the time made available by management, if the two challenging teams reach an agreement. In any case, the **matches must be played within the time allowed by the organization.**
- The agreements to anticipate a match must be made through the appropriate [forum](#).
- A team may decide to play the game with only 4 players.
- When an agreement is reached, this is **binding**, so if a team does not show up with at least 4 players is considered as **absent Team**. However, if you find a new agreement and the match is played within the time allowed by management, that the result for the game. If more agreements are concluded, but the game is not played, won the team present in the first agreement.
- **Absent Teams:** If either team does not show up with at least 4 players within 30 minutes of the agreement, this is considered as **Absent Team** and then the team

that comes up with at least 4 players can validate the victory as explained in followed.

- If a match is not played because both teams are absent on the date and at the time determined by the staff and also in all the agreements made between the teams:
 - in the group stage, will be assigned 0 points for both teams,
 - in the knockout stage both team will be disqualified and the next challenger will automatically pass to the next round.
- **To validate a game**, the winning team (or the present team) must:
 - In case of **Absent Team**, make a screenshot after waiting 30 minutes, where the log in name on BinaryBeast and the date/time is clearly visible, also need to be present in the screenshot the room created with your team present (at least 4 players) and invite sent to your opponents as in [this example](#);
 - in case of victory, take a screenshot of where is clearly visible the log in name on BinaryBeast and the date/time, also make sure to have in the screenshot the end game resume as in [this example](#) (if problems with the client make impossible to have the end of the game screen, you can use the one provided by [LolKing](#));
 - log in to BinaryBeast;
 - insert the result and upload the screenshot (box Replay) on [the page to insert the result for the A Series](#) or [the page to insert the result for the B Series](#).

Tournament format

- The tournament will take place in two phases: an initial part consists of 32 groups of 4 teams and a final part in a cup knockout format that consists of the top two finishers in each group.
- All matches will be best of 1 (BO1), except for the final and the final for the 3rd / 4th place that will be best of 3 (BO3).
- If the groupstage ends with more teams with the same point, we will proceed further to establish a ranking based on kill/death/assists, which is 1 point for kill, -1 point for death and 0.5 point for assists.
 - To avoid penalties against the teams who have won a few games for no shows, in such matches will be assigned a score k/d/a for the winning team of 42 point (the number was calculated by averaging the k/d/a obtained by the team in our previous tournament).

Rules

- It's strictly forbidden play with a player not registered in your team, do this will lead to the disqualification from tournament.
- The matches, if required as explained [in this topic](#), will be streamed from GoaCast; in addition, in the event that GoaCast had already been committed, may be streamed also independently, but you must follow and meet the guidelines outlined [in this news](#).
- It's forbidden to insult the opposing players and unsportsmanlike conduct.
- It severely forbidden to use bugs in the client and the game, but you may use any viable strategy for winning your own game.
- It's forbidden the use of cheat or other tools from third parties.
- **All complaints received will be evaluated by the staff, the decision of the staff is final and can't be appealed.**